

2 Times Table – Y2

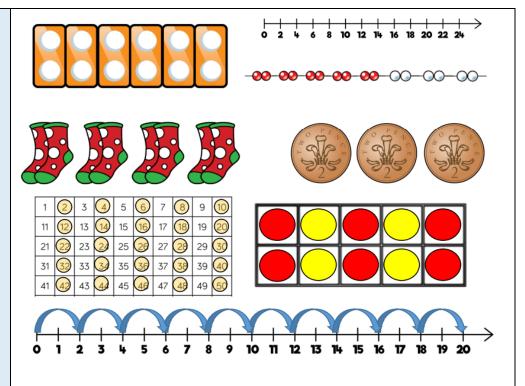
Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

Count using concrete manipulatives and items in pairs

Look for patterns in the numbers in the times table

Notice that the multiples are all even

Notice the pattern in the ones that repeats '2, 4, 6, 8, 0'



10 Times Table – Y2

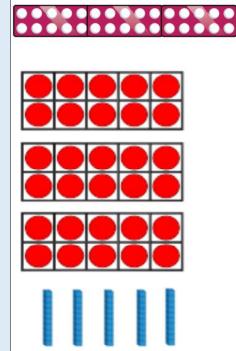
Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

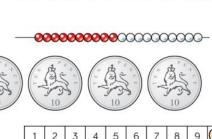
Look for patterns in the numbers in the times table.

Notice that the ones digit is always 0.

Notice that the tens increase by 1 each time

Notice that the multiples are all even





10 20 30 40 50 60 70 80 90 100

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	0
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	60



5 Times Table – Y2

Counting in multiples forward and backwards. This can be supported using a numberline or hundred square.

Use fingers on hands to count up in 5s.

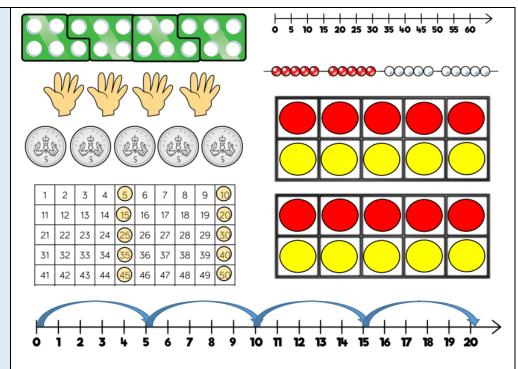
Use other resources such as coins

Numicon reinforces the relationship with 10x table

Look for patterns in the numbers in the times table.

Notice that the ones digit goes '5, 0, 5, 0'

Notice that the multiples alternate odd and even.



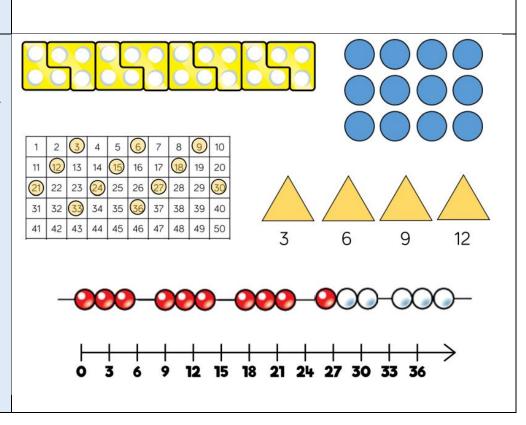
3 Times Table – Y3

Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

Look for patterns in the numbers in the times table

Notice that the multiples alternate odd and even

Notice the diagonal pattern when highlighted on a hundred square





4 Times Table – Y3

Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

Look for patterns in the numbers in the times table

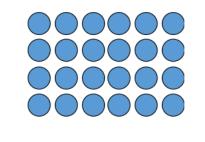
Notice that the ones digit repeats '4, 8, 2, 6, 0'

Make links to the 2x table, notice that it is double the twos.

Notice that all multiples are even

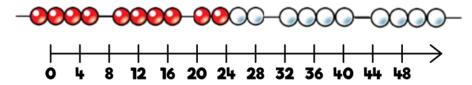
	1									
1	2	3	4	5	6	7	8	9	10	
11	12	13	14	15	16	17	18	19	20	
21	22	23	24	25	26	27	28	29	30	
31	32	33	34	35	36	37	38	39	40	
41	42	43	44	45	46	47	48	49	50	
_			\equiv		\equiv			\equiv		'

4	8	12	16	20
24	28	3 <mark>2</mark>	36	40
44	48	52	56	60





4 8 12 16



8 Times Table – Y3

Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

Look for patterns in the numbers in the times table

Notice the ones digit repeats '8, 6, 4, 2, 0'

Make links to the 4x table, notice that it is double the fours

Make links to the 2x table, notice that it is 'double-double' the twos

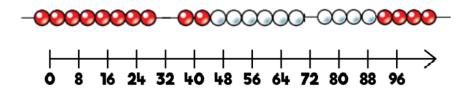
Notice that all multiples are even





8	16	24	32	40
48	56	64	72	80

	1	2	3	4	5	6	7	8	9	10
	11	12	13	14	15	<u>16</u>	17	18	19	20
	21	22	23	24	25	26	27	28	29	30
	31	32	33	34	35	36	37	38	39	40
	41	42	43	44	45	46	47	48	49	50
,	51	52	53	54	55	<u>56</u>	57	58	59	60
	61	62	63	64	65	66	67	68	69	70
	71	72	73	74	75	76	77	78	79	80
	81	82	83	84	85	86	87	88	89	90
	91	92	93	94	95	96	97	98	99	100





6 Times Table – Y4

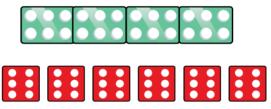
Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

Look for patterns in the numbers in the times table

Make links to the 3x table, notice that it is double the threes

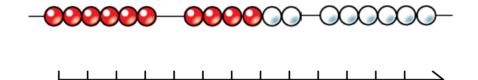
Notice that all multiples are even

Notice that the ones digit repeats '6, 2, 8, 4, 0'



6	12	18	24	30
36	42	48	5 <mark>4</mark>	60
66	72	78	84	90

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24)	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100



18 24 30 36 42 48 54 60 66 72

9 Times Table – Y4

Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

Look for patterns in the numbers in the times table

Notice that the ones decrease by 1 as the tens increase by 1

Notice that the digits of each multiple add up to 9 (or a multiple of)

Use fingers, folding down a finger and counting tens to left and ones to right of folded finger

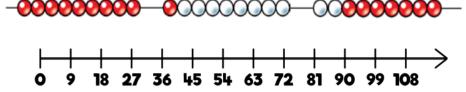
Notice that multiples alternate odd and even

Make links with the 10x table, notice that you



9	18	27	36	45		
54	63	72	81	90		

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	9	100





5th finger held down for 5 x 9 4 tens to left, 5 ones to right of folded finger = 45



can multiply by ten, then subtract one lot 7 Times Table - Y4 6 7 13 14 18 | 19 Counting in multiples 26 27 28 29 23 24 25 forward and backwards. 33 34 35 36 37 38 | 39 This can be supported 46 47 48 49 using a numberline or 55 66 57 hundred square 58 59 66 67 68 69 Notice that most 76 77 multiples are already 83 84 85 86 87 known, as the commutative partner of the times tables already learned Notice that multiples alternate odd and even 28 35 42 49 56 63 70 77 11 Times Table – Y4 12 13 Counting in multiples 21 22 23 24 25 forward and backwards. 32 33 34

This can be supported using a numberline or hundred square

Look for patterns in the numbers in the times table

Notice the pattern in the tens and ones, as each increases by one each time

Notice that up to 9×11 , the tens and ones are the same

Notice that the multiples alternate odd and even

⊢	 	44 55 66	 	8	8	99	11	 0	 	1 13	 32	-	•	
												0 0		
				91	92	93	94	95	96	97	98	9	100	
				81	82	83	84	85	86	87	88	89	90	
		10 1		71	72	73	74	75	76	77	78	79	80	
				61	62	63	64	65	(66)	67	68	69	70	

43 44 45 46

53 54 55

12 Times Table – Y4

Counting in multiples forward and backwards. This can be supported using a numberline or hundred square

Look for patterns in the numbers in the times table

Make links with the 6x table, notice that it is double the sixes

Notice all multiples are even

Notice the ones digit repeats the pattern '2, 4, 6, 8, 0'

Notice that most multiples are already known, as the commutative partner of the times tables already learned

