

## Times Tables Rockstars

This is a fantastic resource for not only practising, but learning times tables, as well as accompanying division facts. There is no option to choose individual times tables to practise – children will either be set to automatic training (the default for most classes), or a mix of questions from a range of times tables identified by the class teacher.



All children from Year 2 – Year 6 have a login for this and are able to access the game online, or through the free mobile apps on smartphones and tablets.

On logging in, there are different modes to learn and practise times tables:

**Gig/Garage** – This is the main training mode, and by default is set to Automatic Training Mode.

Following a baseline check (Gig), the app will give your child target times table facts to practise at their level in Garage mode. As your child works through these targeted questions, they progress through levels to reach a further baseline check, which will then reset the targeted questions. No child will be on a level that is too easy or too hard for them: The automatic mode takes into account speed and accuracy on the baseline checks and practise sessions, and the current level and scores needed to reach the next level are displayed. It is the best way to ensure learning and consolidation of times tables and rapid recall. It is also important to note that there may be multiple levels testing each times table, taking different sections of the table or division facts, so advancing to the next level may not necessarily advance to the next times table.

**Studio** – One minute game, testing all times and divide facts up to 12 times table.

**Soundcheck** – This takes the format of the new government Multiplication Check which all Y4 pupils will be required to undertake (postponed for this year!). It takes the form of a 25 question check of times table facts up to 12x12, with 6 seconds given for each answer.

**Festival** – Anonymous online multiplayer against a group of players from around the country, one minute test on all tables up to 12x12.

**Arena** – Group multiplayer against any other Lady Bay players.

**Rock Slam** – One on one multiplayer. Children can send and receive one on one challenges against their classmates, friends and even teachers! Children can choose to accept or decline challenges. Throughout the lockdown, junior classes have been set in “Battle of the Bands” competitions against the other class in their year group! Any activity on the game or app will earn points that are added to your class’ total score, between 8.55am Mondays and 3.25pm Friday, so every log on counts towards helping your class to victory!

You may also find teachers setting target sessions for your child, for instance to encourage children to complete a certain number of attempts at Garage mode or Soundcheck in a week.